

Interactive Web Quest

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Who are your partners?: Educational development staff

International Office

What is the rationale for this practice?: Perceived need by ALL staff

Perceived need by faculty staff

High demand from students

Supports university obligations/initiatives

ESOS legislation

First year experience initiatives

What support exists for this practice? (Institutional or other): University strategic/operational plan

Departmental strategic/operational plan

Teaching/learning management plan

What restrictions are there on this practice? (Institutional or other): Room availability and suitability

If you have evaluated this practice, please select evaluation type(s): Usage numbers

What are the strengths of this practice?:

The interactive Web Quest helps to familiarise students with the online Blackboard learning management system and how to navigate through their various units of study.

What are the weaknesses?:

Usually takes more time than planned.

What improvements (if any) would you like to make?:

Plan a longer time for the interactive Web Quest activity to ensure everyone completes the various tasks and develops a better understanding of how to navigate the SCU learning management system.

What approaches/theories of language and/or learning underpin this practice?:

Interactive learning; experiential learning; computer literacy; technology navigation; information literacy for course units

Other publications/products arising from this practice? (Not already included in previous question):

Paper based resources

Online resources

ALL Publication **Have you published research related to this practice:** No

Source URL: <http://aall.org.au/allpractice/interactive-web-quest>